## Sundial 1

## Laurence D. Finston

Last updated: October 2, 2007

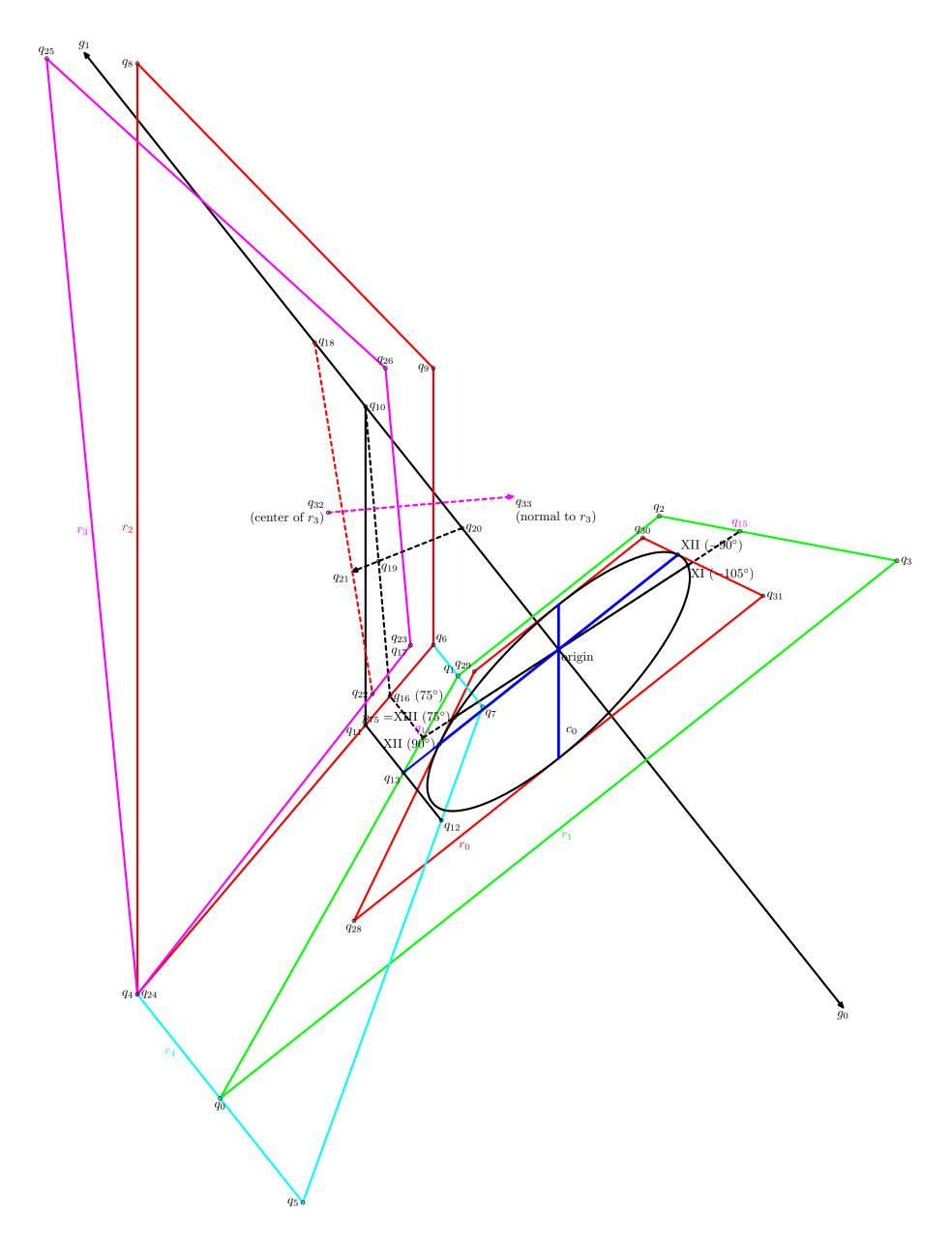
This document is part of GNU 3DLDF, a package for three-dimensional drawing.

Copyright © 2007, 2008, 2009, 2010, 2011 The Free Software Foundation

GNU 3DLDF is free software; you can redistribute it and/or modify it under the terms of the GNU General Public License as published by the Free Software Foundation; either version 3 of the License, or (at your option) any later version.

GNU 3DLDF is distributed in the hope that it will be useful, but WITHOUT ANY WARRANTY; without even the implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the GNU General Public License for more details.

You should have received a copy of the GNU General Public License along with GNU 3DLDF; if not, write to the Free Software Foundation, Inc., 51 Franklin St, Fifth Floor, Boston, MA 02110-1301 USA



Author: Laurence D. Finston

## Perspective projection.

See following page for explanation.

Let  $g_0$  and  $g_1$  be points on a line passing through the origin such that the line  $g_0g_1$  lies in the x-y plane and its angle to the x-z plane is  $51^{\circ}32'$  (the latitude of Göttingen, Germany).  $g_0g_1$  represents the gnomon.

Let  $c_0$  be a circle with its center at the origin and lying in a plane perpendicular to  $g_0g_1$ . Let  $r_0$  be the square enclosing  $c_0$  and  $r_1$  be a larger square in the same plane as  $r_0$  and  $c_0$ , whose center is also at the origin and whose sides are parallel to those of  $r_0$ .

Let  $r_4$  be a rectangle perpendicular to  $r_1$  such that the vertices  $q_0$  and  $q_1$  of  $r_1$  are the midpoints of the sides  $q_4q_5$  and  $q_6q_7$  of  $r_4$ .

Let  $r_2$  be the rectangle  $q_4q_6q_9q_8$  such that the vectors  $q_8-q_4$  and  $q_9-q_6$  are vertical, i.e., their y-components are non-zero and their x and z components are 0.

Let  $q_{13}$  be the intersection point of the line  $q_0q_1$  with the x-y plane. The line through the origin and  $q_{13}$  is the intersection of the x-y plane with the plane of  $c_0$  and represents the projection of the gnomon  $g_0g_1$  onto the plane of  $c_0$  at noon. (The section of this line within the circumference of  $c_0$  is drawn in blue.)

The point  $q_{10}$  is the intersection of the gnomon  $g_0g_1$  with the plane of  $r_2$  and the line  $q_{10}q_{11}$  is the intersection of the x-y plane with the plane of  $r_2$ . It represents the projection of the gnomon  $g_0g_1$  onto the plane of  $r_2$  at noon.

Let point  $p_{75}$  be the point on the circumference of  $c_0$  such that the angle between the line from the origin to  $p_{75}$  and the line from the origin through  $q_{13}$  is 15° and the z-coordinate of  $p_{75}$  is positive (in a left-handed coordinate system). (The point is to the *right* of the label. This point is also labelled "XIII (75°)".) The line from the origin to  $p_{75}$  thus represents the projection of the gnomon  $g_0g_1$  onto the plane of  $c_0$  at 1:00 PM.

The origin and the points  $q_{10}$  and  $p_{75}$  determine the plane  $w_0$ . The point  $q_{14}$  is an intersection point of  $w_0$  with the rectangle  $r_1$  and the point  $q_{16}$  is an intersection point of  $w_0$  with the rectangle  $r_2$ .

The line  $q_{10}q_{16}$  thus represents the projection of the gnomon onto the plane of  $r_2$  at 1.00 PM.

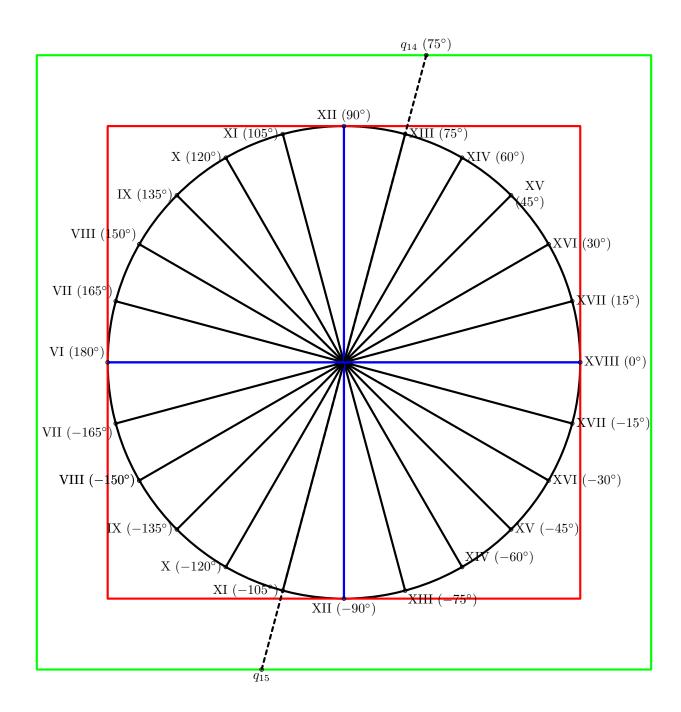
The same principle would apply to any "hour lines" or other lines representing time divisions on  $c_0$ , which represents the dial of an equatorial sundial: The intersection of the plane  $w_n$  through the origin, a point on the line representing the time division, and a point on the gnomon not in the plane of  $c_0$  and the plane of  $c_0$  will be a line representing the same time division on the plane of  $c_0$ . The set of these lines on the plane of  $c_0$  would constitute the dial of a vertical sundial. They would radiate from  $c_0$  and  $c_0$  would radiate from  $c_0$  would radiate from  $c_0$  would radiate from  $c_0$  and  $c_0$  would radiate from  $c_0$  where  $c_0$  would radiate from  $c_0$  where  $c_0$  would radiate from  $c_0$  where  $c_0$  we can be a constant.

In addition, the intersection of a plane  $w_n$  representing a time division on  $c_0$  with any other plane v will also represent the corresponding time division on a dial lying in v.

The rectangle  $r_3$  was found by rotating  $r_2$  about the axis  $q_4q_8$  by 5° (counterclockwise as seen when looking downward from  $q_8$  onto  $q_4$ ). The point  $q_{17} = q_{23}$  was found by taking the point  $q_6$  and performing the same rotation on it.  $r_3$  was then rotated about the axis  $q_4q_{17}$  by 5° (counterclockwise as seen when looking from  $q_4$  onto  $q_1$ 7).

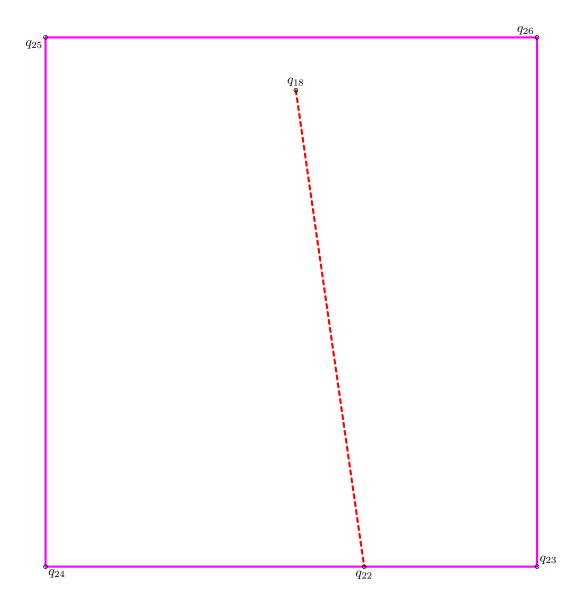
The point  $q_{18}$  is the intersection of the gnomon  $g_0g_1$  with the plane of  $r_3$ . The line  $q_{18}q_{22}$  is the intersection of the plane  $w_0$  with the plane of  $r_3$ . It thus represents the projection of the gnomon onto the plane of  $r_3$  at 1.00 PM.

Author: Laurence D. Finston



Parallel projection onto plane of equatorial dial.

Author: Laurence D. Finston



Parallel projection onto the skew plane r3.

Author: Laurence D. Finston